



Serving the game for all golfers in Minnesota

MGA PLAYERS', MID-PLAYERS' & SENIOR PLAYERS' CHAMPIONSHIPS SECTIONAL QUALIFYING – RICH SPRING GOLF COURSE

17467 Fairway Circle, Cold Spring, MN 56320 Golf Shop: (320) 685-8810; Rules (763) 458-9560; MGA Staff (952) 201-5670

MONDAY, MAY 10, 2021

Local Rules & Information

OFFICERS

President Mike Malone, Ridges at Sand Creek

Vice President Ede Rice, Edina Country Club / Woodhill Country Club

Secretary/Treasurer Paul Meierant, The Playas Golf Club

Past President Tom Smith, Brackett's Crossing Country Club

REGIONAL VICE PRESIDENTS

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Shannon Klick, Minnesota Valley Country Club

Northeast Mike Stone, Crosswoods Golf Course

Northwest Glen Hasselberg, The Vintage at Staples

Southeast Skip Hambricht, Med City Golf Club

Southwest Mark Loosbrock, Great Life Golf & Fitness

West Central John Young, Balmoral Golf Course

STAFF

Executive Director/ Chief Operating Officer Tom Ryan

- TEES: Players' & Mid-Players' Divisions will play from the Blue tees (approx. 6,687 yards). Senior Players' Division will play from the White tees (approx. 6,300 yards). NOTE: If a player is in the Sr. Division and also in the Mid or Players' Division, the Blue tees will be used for the entire field. SPOTS: Players': 2 Alternates: 2 Mid-Players': 2 Alternates: 2 Senior Players': 2 Alternates: 2 TIES: In the event of a tie for the last qualifying spot and/or the alternate spot, an announcement will be made as to the playoff procedure. Options may include a scorecard playoff depending on social distancing guidelines. This will be consistent for all qualifiers. RULES: The Rules of Golf, the MGA Terms of Competition, Pace of Play Policy and the following local rules govern play. NOTE: Disregard any and all local rules printed on the local scorecard. SPECIAL NOTE: COVID-19 Special Rules may be in place. FORMAT: Two 9-hole rounds, stroke play. The MGA reserves the right to shorten the qualifying to 9 holes if, for any reason, the full 18 holes cannot be completed. If this happens, results will be based on 9-hole scores with the available spots divided accordingly in the event of a two-tee start. RULES TO NOTE: 4.3a(1) Distance and Directional Information. 10.2b(4) Restriction on Caddie Standing Behind Player. 12.2a & 15.2a Removing Loose Impediments and Movable Obstructions in Bunker. 13.1c Improvements Allowed on Putting Green. 13.2 No Penalty for Striking the Flagstick. 14.3 Dropping Ball in Relief Area. OUT OF BOUNDS: Course boundaries are defined by the following: White stake or lines and property fences. Inside edge of Pavement/Curbing for roads or parking lot bordering the course. Fairway Circle is a public road bordering and running through the course; golf balls coming to rest on or over this road are out of bounds. PENALTY AREAS: Penalty Areas are defined by either RED or YELLOW stakes and/or lines. When both stakes and lines are used to mark a Penalty Area, the stakes identify while the lines define the Penalty Area. DROPPING ZONE: There is one Dropping Zone on the course on hole #6 for a ball lost in the Penalty Area. GROUND UNDER REPAIR: In addition to areas circled by white lines, the following areas are ground under repair: - Model Local Rule F-7 - Ball in sod seams of newly sodded areas - lie of ball & area of intended swing only - Bunker Rule - If a ball lies in a damaged area (regardless of cause) in a bunker, relief may be taken without penalty in accordance with Rule 16.1c as long as relief is taken within the bunker and within one club length of the nearest point of complete relief, no nearer the hole and the ball must be dropped. This applies to lie of ball and area of intended swing. NOTE: In the unlikely event there is no relief available without going closer to the hole, the player may go to the nearest point of relief and drop at that point, even if nearer the hole. NO PLAY ZONE: All cultivated flower & shrubbery beds - mandatory relief OBSTRUCTIONS: All artificially surfaced roads and paths including gravel and rock surfaced paths and roads and reasonable extensions thereof including their artificial boarders. Buildings, sprinkler heads, vehicles, stakes, player equipment, signposts, benches, walls, boulders and fences (not marking boundaries) are either Moveable or Immovable Obstructions. PACE OF PLAY: The published MGA Pace of Play Policy is in effect. RULES COMMITTEE: MGA Site Captain and any other MGA committee person. SITE CAPTAIN: Mark Salchert - (763) 458-9560 MGA STAFF: Bob Boldus - (952)201-5670